We claim:

1. A network, comprising:

an application server configured to communicate with a first client; and

a presence server configured to receive application presence data associated with the first client from the application server.

2. The network of claim 1, wherein the application server is configured to communicate with a second client based on the application presence data associated with the first client.

3. The network of claim 2, wherein the application server is configured to deliver a message from the second client to the first client based on the application presence data associated with the first client.

4. The network of claim 1, wherein at least one of the first client and the second client is a mobile client.

5. The network of claim 1, wherein the application server is configured to provide application presence data to an external application server.

6. The network of claim 1, further comprising an activity repository configured to receive activity data associated with the first client from the application server.

7. An application server, comprising:

a processor configured to execute a selected application; and

a memory configured to receive user presence data associated with usage of the selected application by at least one user.

8. The application server of claim 7, further comprising a memory configured to receive user activity data associated with usage of the selected application.

9. The application server of claim 7, wherein the selected application is a communication application.

10. The application server of claim 7, wherein the selected application is an instant messaging application.

11. The application server of claim 10, wherein the user presence data associated with indicates a user availability.

12. A messaging system, comprising a messaging application server configured to provide user presence data to a predetermined set of messaging system users.

13. The messaging system of claim 12, wherein user presence data is provided to members of a user defined list of messaging system users.

14. The messaging system of claim 12, wherein the messaging application server is configured to provide user activity data to a predetermined set of messaging system users.

15. A network gateway, comprising:

an input connection configured to receive a message for delivery to a recipient;

an output configured to deliver a user presence query, wherein the message is processed based on the user presence query.

16. The network gateway of claim 15, further comprising an interconnection configured to deliver user presence data to an application server.

17. A messaging method, comprising:
selecting a message for delivery to at least one selected recipient;
evaluating application presence data associated with the recipient; and
processing the message based on the evaluation.

18. The method of claim 17, further comprising obtaining the presence data from a presence repository.

19. The method of claim 17, further comprising, obtaining the presence data from an application server.

20. The method of claim 17, further comprising delivering the message to the user if the evaluation indicates that the recipient is available.

21 The method of claim 17, further comprising discarding the message if the evaluation indicates that the recipient is unavailable.

22. The method of claim 17, further comprising directing the message to a destination selected based on the evaluation.

23. A messaging method, comprising:
displaying user presence data for a list of recipients; and

delivering a message based on the displayed user presence data.

24. The method of claim 23, further comprising displaying a message preparation indicator associated with at least one recipient, wherein the message preparation indicator is associated with message preparation by the at least one recipient.

25. An instant messaging method, comprising:

means for obtaining user presence data from at least one user; and

means for delivering a message to the at least one user based on the user presence data.

26. A method for determining presence information for an application associated with a mobile network system, comprising:

determining if a first time period has expired since a status of a mobile station was captured;

upon expiration of the first period of time, transmitting a notification message to the mobile station; and

if the mobile station replies to the notification message, determining the status of the mobile communication unit to be active.

27. The method of claim 26, wherein if the mobile station does not reply to the notification message, determining the status of the mobile communication unit to be inactive.

28. A communication system, comprising:

an application server in communication with a client and configured to provide a selected application; and

an activity repository configured to retain a user activity status associated with interaction of the client with the selected application.

29. The communication system of claim 28, further comprising an application presence server configured to determine user presence data with respect to the selected application.

30. The communication system of claim 29, wherein the presence data can be determined based on the user activity status.